**Feedback documentation 21/4/2023**

**ADS** looks good because we have communications both ways. Still need to implement it in unity and make it more abstract.

**Unity** looks good but we have to have a user interface where we can change some settings like changing the speed of the conveyor belt.

**Can open** we have to communicated to Oswald for what the options are regarding to use ethernet and not can open if it is to hard. Document the research of can open really well. Just make sure the communication works that more important than using can open.